



Fireworks

Fireworks is a two-day, hands-on course that provides web designers/graphic creators with the knowledge and practice needed to create rich web graphics. You will learn how to use tools in Fireworks to create and edit web graphics with both vector and bitmap images, work with layers, build buttons, add rollovers, slice images, and optimize and export graphics.

Target Student: This course is designed primarily for web designers who want to create, modify, and optimize graphics for use on websites using Adobe Fireworks.

Prerequisites: To ensure your success, you must have a basic understanding of your computer's operating system. For example, you should know how to launch an application, create and save files, and copy files from CDs and other media.

Delivery Method: Instructor-led, classroom-delivery learning model with structured hands-on activities.

Benefits: After completing this course, you will be able to create, modify, and optimize graphics for use on websites. You will be able to create graphics that include rollovers, text, hotspots, and other visual effects. Additionally, you will know how to create image effects such as text wrapping to a path as well as use techniques for sharpening images. You will be able to create complex rollover behaviors, and create animation and buttons using symbols.

What's Next:

Dreamweaver Website Development Learn to create web sites using Macromedia Dreamweaver. The course focuses on best practices and design, stressing the importance of usability.

Dreamweaver Dynamic Application Development Increase the complexity of your sites by helping your site "break out of the box."

Flash ActionScript teaches fundamental programming techniques, by introducing core concepts including instance names, variables, functions, properties, and methods; then proceeds through conditions, loops, event handling, and animating with ActionScript.

Performance-Based Objectives

Upon successful completion of this course, you will be able to:

- Describe Fireworks and its interface.
- Use Fireworks tools to create and edit graphics.
- Draw, style, and edit shapes and text.
- Edit bitmap objects.
- Work with layers.
- Create image maps.
- Slice images.
- Add text to a webpage.
- Create hotspots for images and link them to webpages.
- Create multiple pages and export them.
- Create multistate navigation buttons, disjointed rollovers, and pop-up menus.
- Optimize and export graphics.
- Use Fireworks-Dreamweaver integration.
- Use Fireworks-Flash integration.





Fireworks 2 Days

Adobe Fireworks Environment

Fireworks Environment
Fireworks Interface

Creating Vector Graphics

Create Graphics Using Vector Drawing Tools
Create Basic Shapes
Modify Vector Graphics

Transforming Vector Images and Applying Live Filters

Combine Shapes
Create a Layer
Align Objects
Apply Effects to Vector Images

Enhancing Bitmap Images

Create Bitmap Images
Edit Bitmap Images
Apply Live Filters to Bitmap Images

Adding Text to a Webpage

Create and Format Text
Reshape Text on a Path
Convert Text to Paths
Create Symbols

Creating Slices and Rollovers

Slice an Object
Applying Rollover Effects
Optimize Images

Working with Hotspots

Create Hotspots
Add Links to Hotspots

Creating Multiple Pages

Generate Pages
Export Multiple Pages

Organizing Assets with Adobe Bridge

Customize the Adobe Bridge Workspace
Append Metadata to Assets