



Illustrator – Level 1

Illustrator – Level 1 is a two-day course that will introduce you to the basics of Adobe Illustrator. Illustrator is a sophisticated graphics program capable of creating complex and attractive illustrations and type effects. In this course, you will learn many of the basic skills that will allow you to take advantage of Illustrator's powerful capabilities to create dynamic graphics using advanced drawing and editing tools, path editing techniques, filter effects and masks.

Target Student: Anyone who is interested in creating single page layouts, such as: posters, flyers, marketing material, and package layouts, or basic and complex designs using Illustrator, but who has little to no experience using Bézier paths.

Prerequisites: To ensure your success, you must have a basic understanding of your computer's operating system. For example, you should know how to launch an application, create and save files, and copy files from CDs and other media.

Delivery Method: Instructor-led, classroom-delivery learning model with structured hands-on activities.

Benefits: After completing this course, you will be able to use the basic features of Illustrator and to create complex drawings, styled type and special masks. You will also be able to send and save Illustrator designs in formats compatible with other applications.

What's Next:

Illustrator – Level 2 Increase the complexity of your illustrations and designs through designing advanced and creative 3D effects. Learn advanced text manipulation and drawing techniques including logo manipulation and photo image functions.

Photoshop – Level 1 Enhance, composite, repair, stylize and create digital photographic images. This course is an absolute must for anyone involved in graphic arts or web production.

Performance-Based Objectives

Upon successful completion of this course, you will be able to:

- Manipulate Illustrator's various panels and navigate in the Adobe Illustrator environment.
- Create and modify paths using the Pencil, Pen, Erase, and Selection tools.
- Draw and edit geometric objects.
- Apply fill and stroke attributes, colors, gradients and transparency to objects and paths.
- Use layers to manage complex designs.
- Enter and format type in an illustration, and create eye-catching type effects.
- Draw with advanced object drawing tools and dynamically change their settings.
- Create and edit exciting graphics using a gradient mesh and blends between objects.
- Modify compound paths, create compound shapes and combine paths with the Pathfinder Panel.
- Copy and paste live effects, dynamically edit the vector images that use them, and use the Appearance Panel to manage the application of effects and styles.
- Create layer masks and edit clipping masks.





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Getting to Know the Work Area

Using the Illustrator Tools
Using Panel Menus
Changing the View of Artwork
Using the View Commands

Selecting and Aligning

Using the Selection Tools
Grouping Items
Applying the Selection Techniques
Aligning Objects

Creating and Editing Shapes

Working with Basic Shapes
Accessing Basic Shape Tools
Using Live Trace to Create Shapes

Transforming Objects

Working with Artboards
Scaling, Reflecting and Rotating Objects
Distorting and Shearing Objects
Positioning Objects Precisely
Changing the Perspective
Making Multiple Transformations

Drawing with Pen and Pencil Tools

Creating Straight Lines and Curved Paths
Converting Curved Points to Corner Points
Splitting a Path and Adding Arrowheads
Convert between Smooth Points and Corner Points
Deleting and Adding Anchor Points

Color and Painting

Understanding the Color Controls
Creating Custom and Spot Color
Assigning and Adjusting Colors
Using Patterns
Working with Live Paint

Working with Type

Importing a Text File
Understanding Text Flow
Threading Text
Changing Font Attributes, Size, and Color
Creating, Saving and Using Styles
Wrapping Text Around an Object
Creating Text Outlines

Working with Layers

Creating and Moving Layers
Locking, Viewing, Pasting and Merging Layers
Creating Clipping Masks
Applying Appearance Attributes to Layers

Blending Shapes and Colors

Creating and Applying a Linear Gradient
Adjusting the Direction of the Gradient Blend
Adding Transparency to Gradients
Working with Blended Objects

Working with Brushes

Working with the Blob Brush Tool
Using Art Brushes
Drawing and Editing Paths with the Paintbrush Tool
Changing Brush Options
Using a Fill Color with Brushes
Using Calligraphic and Pattern Brushes
Creating Brushes and Swatches
Applying the Scribble Effect

Applying Effects

Using, Applying and Editing Live Effects
Creating and Stylizing the Banner and Logotype
Mapping a Photoshop Image
Changing the Lighting

Applying Appearance Attributes and Graphic Styles

Using Adding and Reordering Appearance Attributes
Using, Creating and Saving Graphic Styles
Copying, Applying, and Removing Graphic Styles

Working with Symbols

Creating and Editing a Symbol
Storing and Retrieving Artwork in the Symbols Panel
Mapping a Symbol to 3D Artwork

Combining Illustrator Graphics with Other Adobe Applications

Placing an Adobe Photoshop File
Editing and Duplicating a Placed Image
Applying Color Edits to a Placed Image
Applying a Clipping Mask to an Image
Sampling Colors in a Placed Image
Exporting a Layered File to Photoshop
Placing Illustrator Files in Adobe InDesign
Integrating Illustrator and Adobe Flash
Creating Illustrator Files for Adobe Flex

Output

Understanding the Printing Process and Devices
Halftone Screens and Screen Frequency
Output Device Resolution
RGB and CMYK Color Model
Color Management
Saving in the EPS Format
Saving as Adobe PDF