



### Captivate 5 Level 2

**Captivate 5** Level 2 is a two day course that provides student with knowledge on how to take their current Captivate projects to the next level of sophistication and control.

**Target Student:** This course is for people who are current users of Captivate 5.

**Prerequisites:** Before taking this course, you should have a thorough understanding of Captivate 5 and have produced multiple projects.

**Delivery Method:** Instructor-led, classroom-delivery learning model with structured hands-on activities.

**Benefits:** After completing this course, you will be able to build Captivate templates, import both PowerPoint and existing Captivate projects, build branching scenarios, develop quiz pools, work with Adobe Flash widgets within projects, an introduction to the use and functionality of variables, aggregate multiple projects together, and how to add 508 compliance to projects.

#### What's Next:

**Flash Rich Content Creation** Add animation and user interaction to your web site with graphics, text, and sound effects.

**Flash ActionScript** teaches fundamental programming techniques, by introducing core concepts including instance names, variables, functions, properties, and methods; then proceeds through conditions, loops, event handling, and animating with ActionScript.

**Dreamweaver Website Development** Build a website that includes text, graphics, style sheets, tables, links, rollovers, navigation bars, and forms.

**Dreamweaver Dynamic Application Development** Create dynamic websites that interact with users and data, and increase productivity using new coding features.

#### Performance-Based Objectives

Upon successful completion of this course, you will be able to:

- Add widgets to provide enhanced interactivity and rich content rapidly.
- Utilize variables and advanced actions to personalize the learning experience
- Perform a round-trip PowerPoint workflow
- Create table of contents and utilize the aggregating function to combine projects
- Create sophisticated learning modules by branching to different slides and projects.
- Reviewers can add comments to your SWF files
- Ensure 508 compliance
- Create question pools for random question quizzing



### Captivate 5 Level 2

#### Essential Skills with a Twist

- Planning eLearning Projects
- The Development Process
- Resolution and Recording Size
- Custom Recordings
- Text Caption Pre-Editing

#### Working with PowerPoint and Rescaling

- PowerPoint
- PowerPoint Collaboration
- Rescaling Projects

#### Custom Styles, Branching and Aggregating

- Custom Styles
- Combining Projects
- Branching
- Slide Groups
- Aggregator

#### Question Pools

- Pools and Random Question Slides

#### Accessible eLearning

- Accessibility and Captivate
- Accessibility Text
- Shortcut Keys
- Closed Captioning

#### Variables and Widgets

- Variables
- Widgets

#### Reviewing and Background Editing

- Shared Review
- Background Editing
- Work with Photoshop Layers

#### Master Slides and Project Templates

- Master Slides
- Project Templates
- Template Placeholders

#### Reporting Results

- Acrobat.com
- LMS Reporting Options
- Manifest Files
- Advanced Interaction
- Content Packages
- Uploading to an LMS

#### Actions

- Standard Actions
- Conditional Actions
- The Value of Naming Objects

