



### Illustrator – Level 2

**Illustrator – Level 2** is a 2-day course that will expand and enhance your knowledge of Adobe Illustrator to create stunning illustrations and designs. You will create dynamic effects using patterns and brushes, and use advanced text manipulation techniques to effectively integrate text into your illustrations.

**Target Student:** Anyone who has a large amount of experience using Illustrator, but who is looking to add to their knowledge of the latest, most advanced Illustrator tools and techniques in typography and custom designs.

**Prerequisites:** Illustrator – Level 1 or equivalent knowledge.

**Delivery Method:** Instructor-led, classroom-delivery learning model with structured hands-on activities.

**Benefits:** You will enhance your Illustrator skill set by delving into the most advanced drawing techniques and experimenting with different graphic formats, patterns, type and trapping. Additionally you will understand how to create a solid connection to other applications in a workflow from print to multimedia

#### What's Next:

**Photoshop–Level 1** Enhance, composite, repair, stylize and create digital photographic images. This course is an absolute must for anyone involved in graphic arts or web production.

**Photoshop–Level 2** Improve your imaging success by learning advanced techniques to enhance your images.

**Flash Rich Content Creation** Add animation and user interaction to your website with graphics, text and sound effects.

#### Performance-Based Objectives

Upon successful completion of this course, you will be able to:

- Import graphics that use several different file formats, and export graphics and animations using various file formats.
- Create, edit, and apply tiled patterns, borders and frames.
- Design, customize, and employ special brushes to create dynamic visual effects.
- Adjust the size of the artboard to create oversize prints, and reset the default angle to enable perspective drawing with guides.
- Improve workflow with Illustrator using appearance layers and other applications.
- Explore designs created in a 2-point perspective.
- Import and format text with advanced type editing options such as the appearance palette, auto hyphenation, smart punctuation, linked text boxes, text wrapping, and advanced masking.
- Apply advanced painting and drawing techniques to enhance your images beyond your expectations.
- Design unusual, advanced, and creative 3D effects.
- Create chart and graph pictograms.
- Utilize the Gradient Mesh tools to create photo-realistic graphics.





## Illustrator – Level 2

### Working with Layers

Creating layers  
Moving objects and layers  
Locking layers and viewing layers  
Creating clipping masks

### Working with Perspective

Understanding and editing the Perspective Grid  
Drawing objects in perspective  
Selecting and transforming objects in perspective  
Attaching objects to perspective  
Editing planes and objects together  
Adding and editing text in perspective  
Working with symbols in perspective

### Blending Colors and Shapes

Creating and applying a linear gradient  
Adjusting the direction and angle of a gradient blend  
Changing colors and adjusting the gradient  
Adding transparency to gradients  
Creating smooth-color blends

### Working with Brushes

Using Calligraphic brushes  
Using a fill color with brushes  
Remove a brush stroke  
Drawing with the Paintbrush tool  
Editing paths with the Paintbrush tool  
Edit an Art brush  
Using Bristle Brushes  
Changing bristle brush options  
Painting with a Bristle brush  
Creating a Pattern brush

### Applying Effects

Using Live Effects  
Applying an effect  
Styling text with effects  
Editing shapes with a Pathfinder effect  
Offsetting paths  
Applying a Photoshop  
Creating a revolved object  
Changing the light of a 3D artwork

### Applying Appearance Attributes and Graphic Styles

Editing and adding appearance attributes  
Reordering appearance attributes  
Adding an additional stroke and fill  
Creating and saving a graphic style  
Applying a graphic style to a layer  
Applying existing graphic styles  
Adding to an existing graphic style

### Working with Symbols

Using existing Illustrator symbol libraries  
Creating symbols  
Editing a symbol  
Spraying symbol instances  
Symbols and Flash integration

### Combining Illustrator CS5 Graphics with other Adobe applications

Working with Adobe Bridge  
Vector versus bitmap graphics  
Placing a Photoshop file  
Duplicating and editing a placed image  
Embed a Photoshop image with Layer comps  
Applying color edits to a place image  
Applying a clipping mask to an image  
Masking an object with multiple shapes  
Creating an opacity mask  
Creating an opacity mask  
Sampling colors in placed images  
Exporting a layered file to Photoshop

### Creating Charts and Graphs

Choosing a chart type  
Inputting chart data  
Formatting data  
Customizing a chart  
Creating graph designs  
Creating 3D graphs

### Gradient Mesh

Understanding the Gradient Mesh feature  
Applying and editing  
Manipulating a Mesh

### Lab Time

Students will utilize skills producing content